



Northeast Tarrant County A&M Club

Annual 42 Scholarship Tournament

Rules of Play

The Aggie Code of Conduct is in effect: An Aggie does not lie, cheat, or steal.

1. Have fun
2. To determine the shake, each player will flip over a domino, and the largest domino will win the shake. The shake will pass to the left.
3. The minimum opening bid is 30 and the maximum opening bid is 84 (2 Marks). Once a player bids 2 Marks, remaining bidders may raise one mark at a time.
4. If the bid passes all the way around the table, the shaker has the option to bid or pass. In the event of a pass, the shake moves to the next person, but no marks are awarded to either team.
5. Any number (blanks-6) or Doubles may be called as Trump. Follow me (no Trump) is allowed, however you may not call "Doubles a suit of their own" unless they are trump.
6. Nello (low), sevens, splash or plunge are not allowed.
7. If the hand is a sure win, you are allowed to roll the dominos over (face up) early. If a hand is rolled over and an opponent can show a possible way to set it, however unlikely, it results in a loss on the hand. If in doubt, play out the hand.
8. Reneging results in the loss of the hand, not the game.
9. Dominos should be set on the table in a 3-4, or 4-3 format and should not be rearranged after bidding starts.
10. If a domino is accidentally knocked over, leave it on the table face up and play it at the next available opportunity that does not result in a renege.
11. No comments or gestures to signal to your partner what is in your hand. (i.e. intentionally pausing before playing a domino to single more than one, tapping or spinning a domino, playing a domino facing a specific direction, bidding 30 "because you have 3 doubles", saying "I'll Help" or "I have nothing" during bidding, etc...)
12. In the event of a dispute or if you have a question pause the game and ask a Judge for a ruling. Nothing can be done after the fact. If no ruling can be made, the hand will be replayed.
13. National 42 Player's Association Tournament Rules will apply for anything not directly listed above.
14. If none of these rules apply to your question, refer to rule #1.

Round Robin Scoring

1. Games go to 7 marks, however we will count all marks. i.e. If the score of a game is 6-6 and final hand has a bid of 2 marks, the score will be recorded as 8-6 (or 6-8) on the scorecard.
2. If any team(s) have a BYE, it will be recorded as a 7-4 win.
3. If multiple teams are tied with the same Win/Loss record we will use the following for tiebreakers. If more than two teams are tied, the comparison will "restart" at the first tiebreaker for remaining players as each team is removed.
 - a. Head to Head record
 - b. Overall point differential (Subtract total marks lost from total marks won)
 - c. Total marks won
 - d. 1 game playoff